

Product guide

Step by Step

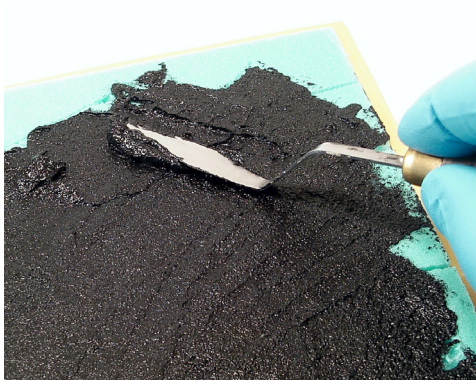


Tutorial

Black Lava-Asphalt

Black Lava 26.214 has a thick and dense consistency, appropriate for volcanic grounds and for asphalt on roads and construction sites.

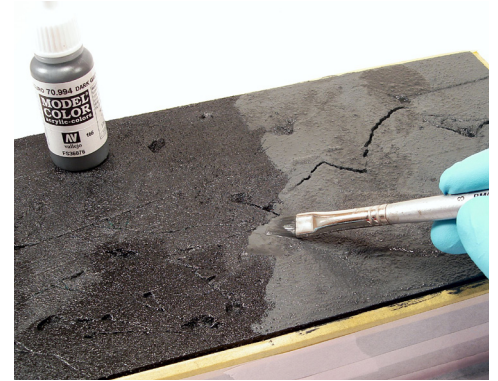
By Jose Brito



1 A heat isolation foam sheet is cut into the desired size, framed and some damage is carved into the surface. Black Lava Asphalt 26.214 is applied with a spatula. Water can be used as thinner and in order to improve the flow. Let it dry for about 24 hours.



2 Some road patches can be added with Rough Grey Pumice 26.213. A frame is made with Masking Tape and the paste applied with the help of a spatula. Let the paste dry for about 24 hours and remove the masking tape.



3 Once the paste applied previously is well dry, a coat of Dark Grey 70.994 is brushed over the entire base. Several layers can be applied. Let each layer dry for about 12 hours.



4 Next step is adding color variation to our asphalt base. For that Dark Grey 70.994 is mixed with Light Grey 70.990. Combining the two colors we will achieve an infinite number of grey tones. This will add an extra touch of accuracy to our project.



5 A white line of pavement is easily achieved by applying two strips of Masking Tape and then applying Ivory 70.918, with the help of a sponge (inserted into a plastic tube, for a better hold). With the sponge we can achieve a more random look.



6 Several Pigment colors are mixed with each other and applied with the help of a medium size flat brush. The pigments are thinned with Airbrush Thinner 71.061 and applied heavily thinned. Let them dry for about 24 hours.



7 Once the pigments are well dry, we can remove the excess with the help of a sponge moistened in water. We pass the sponge over the entire base and the pigments, over the raised parts, are easily removed. Only the pigments in the recessed parts remain.

8 The base finished. The color variation is very subtle but works perfectly and our asphalt base is fully realistic. The combination of model paints and pigments really brings our project into life.